Oof McBrewster's

HAUNTED HOUSE ADVENTURE

Instruction Manual

a Razzie.Putin game

Thank you!

Thank you for checking out Oof McBrewster's Haunted House Adventure!

I'm 100% confident that you will love it, think it's absolute crap, or find it to be "just ok I guess."

Enjoy!
M. Stacy
<Razzie.Putin>

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Oof, I got GOT!

Oof McBrewster receives a letter -

Oof,

If you're reading this, I'm dead.

I got done in, see?

I got... GOT! (imagine that sad, emoji thing that you kids use so much)

Anywhoo... in the center of my mansion is a vault where you'll find treasure worth a friggin' fortune!

We're talking a whole big bunch of smackers, see? Riches, that is! The vault combination is written in my notebook, but them ghosties, goblins, and oogie boogie fellers scattered the pages all over the house.

Yes, I said "pages." It's a long password. I was going through a phase. Don't judge!

Anywhoo...

Oof, I got GOT! - con't

Oof, muster all your courage! Brave the baddies that have invaded my poor, humble mansion. Find those scattered pages. Get in there and get that fortune!

But hurry, Oof! Them cantankerous critters are hard at work stealing it all for themselves. So the longer you take, the less $$$ you'll have!

Go, Oof! Go!!!

But most importantly

Don't

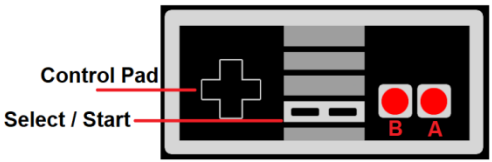
Get

GOT!!!

Resting in peace (I hope)

Your Dear Old Uncle Crodie

Using the Controller



Control Pad - Press Up, Down, Left, or Right to move Oof in the corresponding direction.

Start - Press <Start> to start the game (Title Screen) and to pause/unpause the game (during gameplay)

B Button - Press <B> to fire the Slingshot left.
A Button - Press <A> to fire the Slingshot right.

Note - The slingshot can only be fired when Oof is standing still. Although, a wee bit of caffeine might just change that...

Press <Up, Select, and Start> to reset the game.

Playing the Game

The Quick Bits -

-- Avoid the monsters; collect the Notebook pages to advance to the next screen.

-- Collect optional treasures for additional $$$. But don't take too long getting these treasures! You may lose more $$$ than it's worth.

-- Oof is armed with a slingshot, but it's ineffective against most enemies. ...unless he's all jacked up on coffee!

-- Press B to fire the slingshot left, and A to fire the slingshot right. Oof cannot fire the slingshot while running. ...unless he's all jacked up on coffee! (see a theme here?)

-- When jacked up on Coffee, Oof is invincible for a short time. Touch the enemies to give them a Java powered whoopin', sending them to the after-afterlife and retrieving any treasure they may have stolen.

Playing the Game - con't

The Not-So-Quick Bits -

You must help Oof McBrewster navigate his (recently deceased) Uncle Crodie's mansion, collecting scattered pages along the way. The pages, you see, will allow Oof to access a vault in the center of the mansion that contains a small fortune! Uncle Crodie wasn't 100% sure how much he had stashed away over the years, but he's been known to say he "reckons it's over a million smackers, easy!"

However, the plot thickens! Since Crodie has "got GOT," the monsters living inside the mansion have been hard at work stealing all the treasure for themselves. So the longer Oof takes to reach the vault, the less treasure he'll have at the end of it all.

HOWEVER X2, the plot thickens again!!! While trying to remove the treasure from the mansion, some of those lazy sots just gave up because – let's admit it – doing stuff is hard. So while I'm sure they were 100% dedicated to the cause, Oof can now find bits of treasure scattered all throughout the mansion, helping increase the total $$$ amassed at the end of the quest!

Playing the Game - con't

HOWEVER X3 (this plot gets any thicker, we're gonna need another booklet) as Oof takes the extra time to gather the scattered treasure, the enemies are still working hard to swipe more treasure from the vault! So you must make a choice in each room you enter – do you simply collect the pages and leave as quickly as possible, or take the time to gather additional treasures along the way?

Decisions sure are rough sometimes.

The Game Screen

1) Treasure collected so far
   -- Increases as Oof gets rich

2) Lives Remaining
   -- Decreases as Oof gets GOT

3) Treasure Remaining in the vault
   -- Constantly counting down

4) Notebook Page
   -- Collect these to advance

5) Treasure
   -- Collect to add to your fortune

6) Enemy
   -- Avoid these, or (in some cases) destroy with slingshot

7) Oof McBrewster
   -- Our fearless hero

Oof's Slingshot

While Oof knows that the best way to stay alive is to simply avoid any contact with supernatural beings that would love nothing more than to escort him to the world of the unliving, he also knows that showing up heavily armed will greatly increase his chances of remaining on the proper side of Life/Death. Therefore, he begins this adventure properly equipped with a, er… slingshot.

> "Heavily armed" can mean a lot of different things to a lot of different people, I suppose.

Oof can shoot the slingshot left and right. Having played a video game called “Tutankham” as a kid, he thought it was cool and made a vow to continue that trend of “never shoot along the Y axis." Yep, that’s the story we're going with, folks.

Oof's Slingshot - con't

To properly shoot the slingshot, Oof must stop moving, plant his feet properly, take aim, and FIRE! What this means for you, dear player, is that you must stop moving and THEN press the button to fire. However, if Oof happens to get a wee bit jacked up on caffeine --- well, that could change things a bit.

Important Note -- Being of the supernatural ilk, most enemies will be unaffected by Oof's slingshot. Only trial and error will help Oof discover which enemies can be shot down, and which enemies simply MUST be avoided at all costs. But, as mentioned previously, if Oof happens to get a wee bit jacked up on caffeine --- well, that could change things up a bit, I suppose.

A Fine Cup of Coffee

It's a well-known fact that dear old Uncle Crodie was something of a coffee fanatic, although he seems to prefer the term "connoisseur." As such, that love of a strong, black brew was passed on to his nephew - our fearless hero, Oof McBrewster.

Oof's tolerance, however, is a bit of a strange beast. When he's all jacked up on caffeine, Oof becomes the kind of superhero powerhouse that would humble the best of 'em.

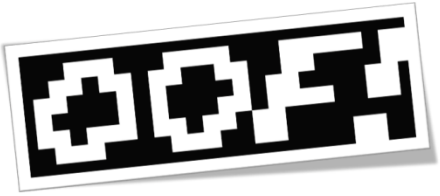
As such, Oof becomes a bit immortal (a bit?) when he finds a coffee power-up in the mansion. In this state, he can fire his slingshot on the move, and can throw down a super powered butt-whoopin' on virtually any baddie he touches. Little known fact – dishing out a hand to hand beatin' will allow Oof to take back any treasure that the enemy may be trying to sneak out of the mansion, adding this treasure to his total!

All good things must come to an end, however, and this superhuman state will wear off after a few seconds, so be careful to not pick a fight after Oof calms down a bit, returning to normal.

Pages and Treasure

Notebook Page ---
Collect these to advance to the next stage

Coffee ---
Causes Oof to be invulnerable for a short time



Floating Oof ---
Adds +1 to the Lives Remaining

Pages and Treasure - con't

Key ---
Collect 4 of these to open a door in the same room

Ring ---
Treasure worth $1000

Diamond ---
Treasure worth $2000

Pages and Treasure - con't

Crown ---
Treasure worth
$3000

Scepter ---
Treasure worth
$5000

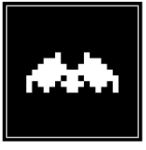
Money Bag ---
Treasure worth
$7000

Enemies

Blobby McGee

Boney D.

Phish



Batty Batterson

Enemies - con't

Bone E. Hedd

Slivrin' Jakey

Batty B. Biggs

Skullky

Enemies - con't

Thuler

Mr. Spidder

Frombie

Juss T. Ahed

Enemies - con't

Scuttles

N. Otaboo

Bruther Grimm

Credits and Thanks

Game Design
Mark Stacy

Graphics
Mark Stacy
Nick Viars

Oof Sprite Design
Woogz

Testing
Lilliana Stacy
Ethan Harman
DeeGee

Music / Sound FX
CutterCross

Special Thanks to -

dale_coop
ASM Support

FrankenGraphics
ASM Guides and Info

Red Moon
Feedback + Title Assist

Joe Granato
NESmaker

Oof McBrewster's

HAUNTED HOUSE ADVENTURE

a
Razzie.Putin
game

For play on the Nintendo Entertainment System and high quality clone consoles